|  |  |
| --- | --- |
| **Course:                     Engineering Notebook - Daily** | |
| **Engineer: J.Krishna Teja** | **Date:** 23-03-2019 |

|  |
| --- |
| **Notes: (Record key insights from videos, web pages, readings, discussions, experiments, and project tasks.)** |

|  |  |  |
| --- | --- | --- |
| **Project(1)** | **17th March** | **23rd March** |
| * Developed the snake game which was present in the old T9 mobile handsets. The game makes use of various features we learnt during the course * Developed the first home page of the game with a single button. * Created the logic for adding walls around the corners to develop the second activity. * Also created a shopping cart(still in progress) that depicts an online shopping platform. | | |

|  |
| --- |
| **Deliverable Status** |
| **Deliverables : Module link of the github** |
| LINK: https://github.com/kteja95/6058\_MOBILE-PROGRAMMING/tree/master/SnakeGame |